

How to do Research For MUN

In MUN you represent the perspective of your country as you debate and negotiate solutions to the world's most pressing problems. To develop your country's position you have to do research there are four components you need to research:

1. Research about your country. (10% of time)

- a. **Rationale:** Allows you to understand your country's political and economic systems, who you should ally with, and what you can offer in the form of solutions.
- b. **Suggested Time:** This should be done quickly finished within 20 minutes to 1 hour.

2. Your committee. (10% of time)

- a. **Rationale:** You need to understand the powers of your committee and what it has done in the past especially in relation to the topic.
- b. **Suggested Time:** This should be done quickly finished within 20 minutes to 1 hour.

3. Your topic. (50% of time)

- a. **Rationale:** The most important piece to research. The topic(s) is assigned by the simulation and is the focus of the debate. There is usually a background guide provided to introduce the delegates to the topic. Research of the topic should be broken into four subcategories:

- i. The topic in general
- ii. The topic in relation to the UN
- iii. The topic in relation to your committee
- iv. The topic in relation to your country

- b. **Suggested Time:** This should be where the bulk of your research time is spent. Minimum of 1-2 hours but up to 5-6 hours can be dedicated to the topic research.

4. The solutions (30% of time)

- a. **Rationale:** You need to find solutions to the problems. Not all solutions are invented by you. In most cases there have been lots of Find NGO's that are active in solving the problem at hand or similar problems in other regions and that can be scaled up.
- b. **Suggested Time:** This can be as extensive as the delegates are motivated. The minimum time should be 1 hour.

Research Links

- [Country specific information from CIA world factbook](#)
- [Great List of Links to complete your research](#)
- [Charts to Guide your research](#)

Grading Procedure

- [Rubric](#)